



# DECK SHEET

Choreographer: Ilya Kozadayev  
UNCSA **DANCE** | Steven Tanger Center

TIME	WHO	CUE	ACTION	WHERE	NOTES
<b>PRESHOW</b>					<b>-01:00:00</b>
-01:00:00	ELECTRICS		Channel check	DECK	
	ELECTRICS		Plug in tree		
	ELECTRICS		Preset smoke machines SL and SR		
	ELECTRICS		Turn off work lights		
	ELECTRICS		Turn off pit lights		
-01:00:00	RAIL		<b>IN</b> - Main Curtain [#4]		
	RAIL		<b>IN</b> - Show Drop [#5]		
	RAIL		<b>OUT</b> - Battle Cut Portal [#11]		
	RAIL		<b>OUT</b> - House exterior scrim [#12]		
	RAIL		<b>IN</b> - Party scene hard legs [#13]		
	RAIL		Show Portal [#15]		
	RAIL		<b>OUT</b> - Black scrim [#17]		
	RAIL		<b>OUT</b> - Battle scene cut drop [#25]		
	RAIL		<b>IN</b> - Full stage black [#26]		
	RAIL		<b>IN</b> - Party scene cut drop [#27]		
	RAIL		Show portal 3 [#28]		
	RAIL		<b>IN</b> - DS Tree [#30]		
	RAIL		<b>IN</b> - MS Tree [#31]		
	RAIL		<b>IN</b> - US Tree [#33]		
	RAIL		<b>IN</b> - Hall scrim [#38]		
	RAIL		Show Portal 4 [#41]		
	RAIL		<b>IN</b> - Window back [#43]		
	RAIL		<b>IN</b> - Crystal drop [#44]		
	RAIL		<b>IN</b> - Battle scene transition scrim		
	RAIL		<b>OUT</b> - Act II arch [#49]		
RAIL		<b>OUT</b> - Chandeliers [#50]			
RAIL		<b>IN</b> - Snow translucents drop [#54]			
RAIL		<b>IN</b> - Land of sweets drop [#55]			
-1:00:00	SCENERY		Sweep and mop stage	ON STAGE	
	SCENERY		Load snow bags	RAIL	
-01:00:00	PROPS		See Props Preset for:		
	PROPS		Preset Sleigh	DECK SR	
	PROPS		Couch	ON STAGE	
	PROPS		Side Table		
	PROPS		Drosselmeyer Desk		
	PROPS		Drosselmeyer stool		



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TIME	WHO	CUE	ACTION	WHERE	NOTES
-01:00:00	PROPS		ALL Hand props	DECK	
	PROPS		Assist with loading snow bags	RAIL	
Upon Completion	ELECTRICS		"Electrics preset complete" -to SR Stage Manager		
	PROPS		"Props preset complete" - to SR Stage Manager		
	SCENERY		"Stage is yours" -to SR Stage Manager		
-1:00:00	SR SM		Replace sticky mat	DECK	
	SR SM		Check water bottles	DECK	
	SR SM		Refill dancer water bottles	DECK	
	SR SM		Check tissues boxes and bags	DECK	
	SR SM		<b>TURN ON</b> edge markers	ON STAGE	
	SR SM		Check tape on stage	ON STAGE	
	SR SM		Check in with Deck Team		
-1:00:00	SL SM		Manage sign-in	CALLBOARD	
	SL SM		Check for ALL dancers		
	SL SM		Collect radios for SM team		
	SL SM		Check in with Marissa		
	SL SM		Check quick change info		This will be based on casting
	SL SM		Check quick change presets		
-1:00:00	ROVING SM		Fill large coolers with ice		
	ROVING SM		Fill individual bags of ice		
	ROVING SM		Empy/replace paper bags		
	ROVING SM		Check props preset		
	ROVING SM		Check spikes on deck		
	ROVING SM		Check dressing room monitor volume		
<b>HOUSE OPEN/FIGHT CALL</b>					<b>-30:00</b>
-0:30:00	WARDROBE		<b>PROVIDE</b> Nutcracker and Mouse heads	DECK	Give to Dancers
	PROPS		<b>PROVIDE</b> Nutcracker and Mouse heads	ON STAGE	
	ALL		<b>CLEAR</b> Stage for fight call	ON STAGE	Ilya, SM, and Props to Stage
	SMs		Monitor fight call	ON STAGE	Ilya and Props Called



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TIME	WHO	CUE	ACTION	WHERE	NOTES
<b>AFTER FIGHT CALL</b>					
	PROPS		Return swords to weapons locker		
	SMs		Keep stage clear for Rail		
	RAIL		<b>IN</b> - House exterior scrim [#12]	DECK	
	RAIL		<b>IN</b> - House exterior scrim [#17]		
	WARDROBE		<b>CATCH</b> Nutcracker and Mouse heads	DECK	
<b>PLACES</b>					-5:00
-10:00	SL SM		<b>CHECK</b> that physician is in the house	Row A Seat 8-9	
-05:00	ROVING SM		Get Maestro for bow	Room #?	
-05:00	SL SM		"Places SL" -to calling SM and dancers	DECK SL	Drosselmeyer and Nephew preset ON STAGE in workshop
	SR SM		"Places SR" - to calling SM and dancers	DECK SR	
<b>ACT I</b>					
<b>OVERTURE</b>					0:00:00
00:00	SL PROPS 1		<b>HANDOFF</b> Thrown Gift Box to 1st Party Child	SL #1	
00:00	SL PROPS 1		<b>HANDOFF</b> 3 gift boxes w/ dolls to party families	SL #1	
00:00	SL PROPS 1		<b>HANDOFF</b> Gift Stack to Party Father #5	SL #1	
00:05	RAIL	cue 1	<b>OUT</b> - Main Curtain [#4]		<b>FAST</b>
00:33	RAIL	cue 2	<b>OUT</b> - Show Drop [#5]		<b>MEDIUM</b>
00:58	SR PROPS 1		<b>CATCH</b> Thrown gift box from 1st Party child	SR #1	Thrown box is dead after exit
	SR PROPS 1		<b>HANDOFF</b> Gift box w/ Doll to 1st Party child	SR #1	
	SR PROPS 2		<b>HANDOFF</b> Champagne Gift Box to Father #3	SR #1	
02:03	RAIL	cue 3	<b>OUT</b> - House exterior [#12]		<b>FAST</b>



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TIME	WHO	CUE	ACTION	WHERE	NOTES
03:06	SL SM		<b>WATCH</b> Drosselmeyer and Nutcracker crossover		
	SL PROPS 1	cue light	<b>STRIKE</b> Drosselmeyer Table and Stool	SL #2	<b>On table:</b> Globe & Books, Paint Brush - <b>DEAD</b>
	<b>SL PROPS 1</b>		<b>SET</b> Party Chair	ON STAGE	<b>DEAD</b>
	SR PROPS 1		<b>STRIKE</b> Black fabric from couch	SR #2	<b>DEAD</b>
	RAIL	cue 4	<b>OUT-</b> Black scrim [#17]		<b>FAST</b>
	RAIL		<b>OUT-</b> Full stage black [#26]		<b>FAST</b>
03:10	SR PROPS 2		<b>TRACK</b> Nutcracker from SL --> SR into Dross's gift bag		
<b>FAMILY LIVING ROOM - CHRISTMAS TREE</b>					<b>0:03:10</b>
03:10	SL PROPS 1		<b>HANDOFF</b> Cane to Grandpa	SL #3	
	SR PROPS 1		<b>HANDOFF</b> Trumpet to Fritz	SR #2	
03:30	SL PROPS 1		<b>HANDOFF</b> Turkey to Mrs. Silverhouse	SL #3	
04:11	SR PROPS 2		<b>CATCH</b> Turkey from Mrs. Silverhouse	SR #2	
04:22	SMs		<b>WATCH</b> 3 Doll Boxes EN	SR #1	
04:40	SMs		<b>WATCH</b> Champagne Bottle & Cane EN	SR #3	
04:45	SMs		<b>WATCH</b> Champagne Bottle & Cane EX	SR #3	
04:47	SMs		<b>WATCH</b> 1 Doll Box EN	SR #1	
05:17	SMs		<b>WATCH</b> Present Stack EN	SR #1	
05:56	SR PROPS 1		<b>CATCH</b> Present Stack from Party Father	SR #3	<b>DEAD on EX</b>



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TIME	WHO	CUE	ACTION	WHERE	NOTES
06:04	SR PROPS 2		<b>CATCH</b> Champagne Bottle from Grandma	SR #3	<b>DEAD on EX</b>
06:30	SL PROPS 1		<b>HANDOFF</b> Candle Stick to Mrs. Silverhouse	SL #3	<b>Turn ON candle</b>
<b>THE MARCH</b>					0:06:40
-	-	-	-	-	-
<b>CHILDREN'S DANCE</b>					0:08:43
09:26	SMs		<b>WATCH</b> Candy throw	ON STAGE	
<b>THE GALLOP</b>					0:10:20
10:20	SL PROPS 1		<b>PRESET</b> Giant Present Box	SL #2	<b>4 doors facing DS</b>
10:30	SR PROPS 1		<b>HANDOFF</b> Bag of Gifts to Nephew	SR #2	
10:50	SL SM		<b>WATCH</b> Dancers EN giant present box	SL	
<b>DROSSELMAYER'S ARRIVAL</b>					0:11:19
12:20	WARDROBE		<b>CATCH</b> Drosselmyers Cape	SR #2	
12:49	SL PROPS 1		<b>HANDOFF / CATCH</b> Water Goblet to Party Mother	SL #1	<b>DEAD on EX</b>
14:06	SL PROPS 1		<b>CATCH</b> Party Chair from Party Fathers	SL #2	<b>DEAD on EX</b>
14:10	SMs		<b>WATCH</b> Giant present box EN and OPEN	SL #2	
<b>HARLEQUIN</b>					0:14:10
-	-	-	-	-	-
<b>COLUMBINE</b>					0:14:41
-	-	-	-	-	-
<b>SOLDIER</b>					0:15:41
-	-	-	-	-	-
<b>GRANDFATHER DANCE</b>					0:16:47
?	WARDROBE		<b>REMINDE</b> Solider Doll into Mouse	W&M	This will NOT be every night
?	WARDROBE		<b>REMINDE</b> Harlequin Doll into Mouse	W&M	This will NOT be every night
17:17	PROPS		<b>CATCH</b> Giant Present Box from Fathers	SL #2	<b>DEAD on exit</b>



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TIME	WHO	CUE	ACTION	WHERE	NOTES
17:50	SR PROPS 2		<b>HANDOFF</b> Turkey to Mrs. Silverhouse	SR #3	
18:00	SL SM		<b>WATCH</b> Party Dancers EX, keep clear for others	SL #1	
	SMs		<b>WATCH</b> Dolls (7), Trumpet, Drums (2), Hobby Horse - EX	SR #1	Only pillow should be left
	SR PROPS 2		<b>CATCH</b> Turkey from Mrs Silverhouse	SR #1	<b>DEAD on EX</b>
	SR PROPS 1		<b>CATCH</b> Cane from Grandpa	SR #1	<b>DEAD on EX</b>
18:05	SR PROPS 1		<b>HANDOFF</b> Turkey Leg to Grandpa	SR #1	
	SR PROPS 1		<b>ADD</b> Bib to Grandpa	SR #1	
18:10	SR PROPS 2		<b>HANDOFF</b> Champagne Flutes EN (14)	SR #2	
18:13	SMs		<b>WATCH</b> Drosselmeyers Sack EX	SR #2	
19:06	SMs		<b>WATCH</b> 4 Dolls EN	SR #2	
	SMs		<b>WATCH</b> Drosselmeyers Sack EN	SR #2	
19:40	SR PROPS 1		<b>CATCH</b> Turkey Leg from Grandpa	SR #1	
	SR PROPS 1		<b>REMOVE</b> Bib from Grandpa	SR #1	<b>DEAD</b>
20:00	SR PROPS 2		<b>HANDOFF</b> Doll to Grandma	SR #2	
20:22	SMs		<b>WATCH</b> Trumpet, Hobby Horse, & Drums (3) EN	SR #1	
21:00	SR PROPS 1		<b>CATCH</b> Hobby Horse, & Drums (2) EX	SR #1	<b>DEAD</b>
	SMs		<b>WATCH</b> Trumpet EX with Fritz	SR #1	



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TIME	WHO	CUE	ACTION	WHERE	NOTES
21:00	SMs		<b>WATCH</b> Trumpet EN	SR #1	
<b>FAMILIES SAY GOODBYE</b>					<b>0:22:17</b>
23:15	SR PROPS 1/2		<b>CATCH</b> Presents (x10), Dolls, champagne Flutes, Ornament Box, Kniting, Book	SR #2/3	All <b>DEAD</b> on exit // Comes off in larger boxes
23:18	SL PROPS 1		<b>CATCH</b> Champagne flutes (2) from Grandma/Grandpa	SL #2	<b>DEAD</b>
?	WARDROBE		<b>QUICK CHANGE</b> Father to Mouse	SR	2 mins This will NOT be every night
?	WARDROBE		<b>QUICK CHANGE</b> Mr. Silverhause to Mouse King	SL	6 mins 2 sec This will NOT be every night
23:50	SR PROPS 1		<b>CATCH</b> Drosselmeyer's Sack from Nephew	SR #1	<b>DEAD</b>
?	WARDROBE		<b>QUICK CHANGE</b> Nephew to Nutcracker	SL	3 mins 50 sec
24:04	SL PROPS 1		<b>CATCH</b> Metal Nutcracker (gag gift) from Fritz	SL #3	<b>DEAD</b>
?	WARDROBE		<b>QUICK CHANGE</b> Clara to Nightgown	SL	20 sec <b>FAST</b>
<b>MICE</b>					<b>0:24:11</b>
24:11	SL PROPS 1		<b>PRESET</b> Cannon w/ Marble	SL #1	
	SR PROPS 2		<b>PRESET</b> Trampoline	SR #1	
25:00	SR PROPS 1		<b>HANDOFF</b> 5x Rifles to Soldiers	SR #2/3	
	SL PROPS 1		<b>HANDOFF</b> 5x Rifles to Soldiers	SL #2/3	



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TIME	WHO	CUE	ACTION	WHERE	NOTES
<b>TREE TRANSITION</b>					0:25:54
?	WARDROBE		<b>QUICK CHANGE</b> Mice into Vests	SR	1 min 40 secs 1st mouse entrance, 2 mins rest of mice
26:30	SR PROPS 1		<b>HANDOFF</b> Fork to Mouse	SR #1	
26:40	SR PROPS 1		<b>CATCH</b> Giant fork from Mouse	SR #1	
26:45	SR PROPS 2		<b>STRIKE</b> Trampoline	SR #1	<b>DEAD</b>
26:50	SR PROPS 1		<b>HANDOFF</b> Sword to Mouse King	SR #1	
	SR PROPS 2		<b>HANDOFF</b> 6 Matchsticks & 2 Shields to Mice	SR #1	
27:30	SL PROPS 1		<b>HANDOFF</b> Sword to Nutcracker	SL #3	
	SL SM		<b>GUIDE</b> Nutcracker behind tree	SL #3	
?	AUTOMATION	auto 1	<b>EXPAND</b> Tree bottom w/ DS Tree		
	RAIL	cue 5	<b>GROW</b> - DS Tree [#30]		<b>MEDIUM</b>
	RAIL		<b>GROW</b> - MS Tree [#31]		
	RAIL		<b>GROW</b> - US Tree [#33]		
?	RAIL	cue 6	<b>OUT</b> - Party scene hard legs [#13]		<b>MEDIUM</b>
	RAIL		<b>OUT</b> - Party scene cut drop [#27]		
	RAIL		<b>OUT</b> - Hall scrim [#35]		
	RAIL		<b>IN</b> - Battle cut drop [#25]		
	RAIL		<b>IN</b> - Battle cut portal [#11]		
	SR PROPS 1	cue light	<b>STRIKE</b> Couch and Side Table		Side table is <b>DEAD</b>
?	AUTOMATION	auto 2	<b>EXPAND</b> Both MS tree panels		
?	RAIL	cue 7	<b>OUT</b> - DS Tree [#30]		<b>MEDIUM</b>
	RAIL		<b>OUT</b> - MS Tree [#31]		
	RAIL		<b>OUT</b> - US Tree [#33]		



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TIME	WHO	CUE	ACTION	WHERE	NOTES
28:00?	SR PROPS 2		<b>CATCH</b> Nutcracker doll and scarf from Drosselmeyer	SR #3	
<b>BATTLE BEGINS</b>					0:27:20
28:40	SMs		<b>WATCH</b> Cannon and Marble EN	SL #1	
28:50	SL PROPS 1		<b>CATCH</b> Cannon from Bear	SL #1	
	SR PROPS 2		<b>CATCH</b> Cannon <u>Marble</u> from Mouse	SR #1	
30:07	SMs		<b>WATCH</b> Nutcracker and Mouse King Battle		
30:10	SR PROPS 1		<b>CATCH</b> Sword from Mice	SR #1	<b>DEAD</b>
	SR PROPS 2		<b>CATCH</b> Matchsticks & Shields from Mice	SR #1	<b>DEAD</b>
30:20	SL PROPS 1		<b>CATCH</b> Rifles from Soldiers	SL #1	<b>DEAD</b>
	SL PROPS 1		<b>CATCH</b> Nutcracker Sword from Soldiers	SL #1	<b>DEAD</b>
31:45	SR SM		<b>GUIDE</b> Snow King to place		
	SL SM		<b>GUIDE</b> Snow Queen to place		
32:50	RAIL	cue 8	<b>OUT</b> - Cut drop [#25]		<b>MEDIUM</b>
	RAIL		<b>OUT</b> - Battle cut portal [#11]		
	RAIL		<b>OUT</b> - Window backing [#43]		
	RAIL		<b>OUT</b> - Battle transition scrim [#45]		Reveals Snow King and Queen
?	WARDROBE		<b>CATCH</b> Nutcracker Head from Solider	SL #1	
<b>SNOW PAS</b>					0:33:00
?	WARDROBE		<b>QUICK CHANGE</b> Clara to Snow Nightgown	SL	1min 30 sec <b>FAST</b>
34:00	SMs		<b>WATCH</b> ALL Lifts	ON STAGE	



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<b>SNOW CORPS</b>					0:37:26
40:06	SR SM		<b>RELAY</b> Snow intensities to Rail		(Light, Medium, Heavy)
	RAIL	cue light	<b>START</b> - Snow Bag [#10]		GO on RED cue light
	RAIL		<b>START</b> - Snow Bag [#9]		<b>MEDIUM</b> - Snow King Solo <b>HEAVY</b> - Storm
41:30	SR PROPS / ROVING SM		<b>PRESET</b> Sleigh in wing	SR #1	<b>AFTER ALL</b> dancers are <b>on</b> stage
43:11	SL PROPS 1		<b>CATCH</b> Sleigh from Angels	SL #3	
	RAIL	cue 9	<b>IN</b> - Main Curtain [#4]		<b>FAST</b>
43:18	RAIL		<b>STOP</b> - Snow Bag [#10]		
	RAIL		<b>STOP</b> - Snow Bag [#9]		
43:30	SR SM		<b>SET</b> Dancers for bows	ON STAGE	
	RAIL	cue 10	<b>OUT</b> - Main Curtain [#4]		<b>FAST</b> - When dancers set for bows
44:00	CREW		<b>TO STAGE FOR INTERMISSION</b>		
<b>CURTAIN CALL</b>					0:37:26
	SMs		<b>BOWS</b>		
	RAIL	cue 11	<b>IN</b> - Main Curtain [#4]		<b>FAST</b>
<b>INTERMISSION</b>					
	SR SM / ROVING SM		<b>CLEAR DECK</b>		
End of Act I	RAIL		<b>FLOAT</b> - Show portal 1 [#5]		
	RAIL		<b>FLOAT</b> - Show portal 2 [#15]		
	RAIL		<b>FLOAT</b> - Show portal 3 [#28]		
	RAIL		<b>FLOAT</b> - Show portal 4 [#41]		
Intermission	RAIL		<b>IN</b> - Main Curtain [#4]		
	RAIL		<b>IN</b> - Show Drop [#5]		
	RAIL		<b>OUT</b> - Battle Cut Portal [#11]		
	RAIL		<b>OUT</b> - House exterior scrim [#12]		
	RAIL		<b>OUT</b> - Party scene hard legs [#13]		



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	RAIL		<b>OUT</b> - Black scrim [#17]		
	RAIL		<b>OUT</b> - Battle scene cut drop [#25]		
Intermission	RAIL		<b>OUT</b> - Full stage black [#26]		
	RAIL		<b>OUT</b> - Party scene cut drop [#27]		
	RAIL		<b>OUT</b> - DS Tree [#30]		
	RAIL		<b>OUT</b> - MS Tree [#31]		
	RAIL		<b>OUT</b> - US Tree [#33]		
	RAIL		<b>OUT</b> - Hall scrim [#38]		
	RAIL		<b>OUT</b> - Window back [#43]		
	RAIL		<b>IN</b> - Crystal drop [#44]		
	RAIL		<b>OUT</b> - Battle scene transition scrim [#45]		
	Intermission	RAIL		<b>IN</b> - Act II arch [#49]	
RAIL			<b>IN</b> - Chandeliers [#50]		
RAIL			<b>OUT</b> - Snow translucents drop [#54]		
RAIL			<b>IN</b> - Land of sweets drop [#55]		
	SL SM		<b>MONITOR</b> Costume changes as needed		
	ROVING SM		<b>LOCK UP</b> Weapons used in ACT 1		
	SCENERY		<b>BRING</b> Snow buckets to stage		
	SCENERY		<b>CLEAR</b> Sweep snow into buckets and mop		
	SCENERY		<b>SET</b> throne		
	SCENERY		<b>SET</b> 6 chairs		
	SCENERY		<b>SET</b> 2 benches		
	SCENERY		<b>SET</b> SL/SR gate		
	SCENERY		<b>SET</b> candelabras		
	PROPS		<b>CHECK</b> - Land of the Sweets Props		Please Refer to props running
	PROPS		<b>Change Over</b> Act 1 props w/ Act 2 props		Please Refer to props running
	SL PROPS 1		<b>PRESET</b> Sleigh in wing	SL #1	
	PROPS		"Props set complete" - to SR Stage Manager		



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TIME	WHO	CUE	ACTION	WHERE	NOTES
	SCENERY		"Stage is yours"		
<b>PLACES</b>					-0:05:00
	SR SM / SL SM		"Places" -to Calling Stage Manager		
	SL SM		<b>CLEAR</b> Wing 1 for sleigh	SL #1	
	ELECTRICS		<b>HAZE ON</b>		
	ELECTRICS		<b>HAZE OFF</b>		
<b>ENTR'ACTE</b>					0:00:00
00:00	SL PROPS 1		<b>HANDOFF</b> Sugar Plum Wand to Sugar Plum	SL #4	
00:15	RAIL	cue 12	<b>OUT</b> - Main curtain [#4]		<b>FAST</b>
00:25	RAIL	cue 13	<b>OUT</b> - Show drop [#5]		<b>FAST</b>
03:32	SL SM		<b>CLEAR</b> Wing 1 for sleigh	SL #1	
<b>SUGAR PLUM GREETINGS</b>					0:03:20
03:20	SR SM / SR PROPS 1		<b>CATCH</b> Sleigh	SR #1	Move out of way
03:29	SL PROPS 2		<b>HANDOFF</b> Golden Horns (x2)	SL #1	Make sure path is clear
	SR PROPS 1		<b>HANDOFF</b> Golden Horns (x2)	SR #1	Make sure path is clear
03:47	SL PROPS 2		<b>CATCH</b> Golden Horns (2x)	SL #1	<b>DEAD</b>
	SR PROPS 1		<b>CATCH</b> Golden Horns (2x)	SR #1	<b>DEAD</b>
03:53	SL PROPS 1		<b>HANDOFF</b> Chocolate Cake to Choc. Dancer	SL #4	
	SR PROPS 1		<b>HANDOFF</b> Chocolate Cake to Choc. Dancer	SR #4	
	<b>SR PROPS 1</b>		<b>CATCH</b> Sugar Plum Wand from Sugar Plum	SR #2	<b>DEAD</b> once off



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TIME	WHO	CUE	ACTION	WHERE	NOTES
<b>CHOCOLATE</b>					0:05:24
05:48	SR PROPS 1		<b>HANDOFF</b> 2 Espresso Cups to Coffee Dancer	SR #4	
	SR PROPS 1		<b>HANDOFF</b> Kettle to Coffee Dancer	SR #4	
	SL PROPS 2		<b>HANDOFF</b> Kettle to Coffee Dancer	SL #4	
<b>COFFEE</b>					0:06:37
07:20	WARDROBE / SL SM		<b>ASSIST</b> Mother Ginger into skirt	SL	
07:43	SL PROPS 1		<b>HANDOFF</b> Tea Cups to Tea Dancers	SL #1	
?	SL PROPS 1/2		<b>PRESET</b> Mother Ginger Skirt	SL #4	
<b>TEA</b>					0:08:10
09:43	SL PROPS 1		<b>HANDOFF</b> Marzipan Cake to Marzipan Dancer	SL #3	
	SR PROPS 1		<b>HANDOFF</b> Marzipan Cake to Marzipan Dancer	SR #3	
<b>MARZIPAN</b>					0:09:17
	DECK SL SM		<b>SET</b> Mother Ginger cage	SL	
?	PROPS		<b>PRESET</b> Ginger Props in correct wings	SL / SR	
<b>MOTHER GINGER</b>					0:11:51
11:51	PROPS SL 1 SM		<b>WATCH</b> Ginger Cage ENTER w/ Powder Press, Mirror, & Fan	SL #3	
13:34	SR PROPS 1		<b>HANDOFF</b> Large Spoon	SR #1	
	SR PROPS 1		<b>HANDOFF / CATCH</b> Milk Carton, Baking Soda w/ Spoon, Giant Egg	SR #2	<b>DEAD</b> once off
	SL PROPS 2		<b>HANDOFF</b> Mixing Bowl	SL #1	
	SL PROPS 1		<b>HANDOFF / CATCH</b> Flour, Sugar, Giant Egg	SL #2	<b>DEAD</b> once off



# DECK SHEET

Choreographer: Ilya Kozadayev  
UNCSA **DANCE** | Steven Tanger Center

TIME	WHO	CUE	ACTION	WHERE	NOTES
13:54	SL PROPS 2		<b>CATCH</b> Bowl from Ginger	SL #2	<b>DEAD</b>
	SR PROPS 1		<b>CATCH</b> Large Spoon	SR #2	<b>DEAD</b>
13:57	SL PROPS 2		<b>HANDOFF</b> Folded Gingerbread Cutout to ginger dancer	SL #2	<b>Large "X" facing DS</b>
<b>TREPAK</b>					<b>0:14:29</b>
14:30	SL PROPS 1		<b>GUIDE</b> Mother Ginger Cage OFF	SL #3	<b>DEAD</b>
	SL PROPS 2		<b>CATCH</b> Gingerbread Cutout	SL #3	<b>DEAD</b>
14:40	SL SM		<b>GUIDE</b> Mother Ginger OUT of cage	SL #3	
16:10	SL PROPS 2		<b>HANDOFF</b> Flower Bouquet (x2) to Flower Dancer	SL #4	
	SR PROPS 1		<b>HANDOFF</b> Flower Bouquet (x2) to Flower Dancer	SR #4	
<b>WALTZ OF THE FLOWERS</b>					<b>0:16:33</b>
17:43	SL PROPS 2		<b>CATCH</b> Flower Bouquet (x2) from Clara	SL #4	
	SR PROPS 1		<b>CATCH</b> Flower Bouquet (x2) from Nutcracker	SR #4	
<b>PAS DE DEUX</b>					<b>0:23:53</b>
27:30	SMs		<b>WATCH</b> lifts	ON STAGE	
<b>CAVELIER VARIATION</b>					<b>0:28:56</b>
31:03	SR SM		"Cavalier Clear" -to SL SM		
	SL SM		<b>SEND</b> Sugar Plum on stage		
<b>SUGAR PLUM</b>					<b>0:31:03</b>
-	-	-	-	-	-
<b>CODA</b>					<b>0:32:19</b>
-	-	-	-	-	-



# DECK SHEET

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TIME	WHO	CUE	ACTION	WHERE	NOTES
<b>FINALE</b>					0:33:57
37:07	SR PROPS 1		<b>PRESET</b> Sleigh	SR #1	
40:30	SM's		<b>CLEAR</b> Dancers of scrim !!	ON STAGE	
	SL SM		<b>CLEAR</b> Clara EX SL and <b>RUNS</b> SR	SL	
40:32	RAIL	cue 14	<b>IN</b> - Black scrim [#17]		<b>FAST</b>
	SL PROPS 1		<b>CATCH</b> Sleigh as it exits	SL #1	
<b>CLARA'S LIVING ROOM</b>					0:40:40
40:40	RAIL	cue 15	<b>IN</b> - Full stage black [# 26]		<b>FAST</b>
	RAIL		<b>OUT</b> - Act II chandelier [#50]		<b>FAST</b>
	SR PROPS 1	cue light	<b>SET</b> Couch w/ Pillow and Nutcracker	SR #2	No side table
40:55	RAIL	cue 16	<b>IN</b> - Main curtain [#4]		<b>FAST</b>
<b>BOWS</b>					
41:09	ROVING SM		<b>BRING</b> Conductor to stage from pit	?	
	SR PROPS 1		<b>STRIKE</b> Couch	SR #2	Nutcracker doll will be on couch
	RAIL	cue 17	<b>OUT</b> - Black scrim [#17]		<b>FAST</b>
	RAIL		<b>OUT</b> - Full stage black [#26]		
41:30	SR SM		"Set for Bows" -to Calling Stage Manager		
On Set for Bows	RAIL	cue 18	<b>OUT</b> - Main curtain [#4]		<b>FAST</b>
During Bows	SR SM		<b>BOWS</b>		?
Post Bows	SR SM		<b>CLEAR</b> Stage for Main curtain coming in		
	RAIL	cue 19	<b>IN</b> - Main curtain [line set 4]		<b>FAST</b>



# DECK SHEET

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TIME	WHO	CUE	ACTION	WHERE	NOTES
<b>END OF SHOW</b>					
	ELECTRICS		<b>CLEAR</b> stage of practicals and uncable candelbras		
	SCENERY		<b>CLEAR</b> stage		
	SCENERY		<b>SET</b> barres		
	RAIL		<b>OUT</b> - Main curtain [#4]		
	RAIL		<b>FLOAT</b> - Act II chandelier [#50]		
	RAIL		<b>FLOAT</b> - Tabs/legs		
	PROPS		<b>CLEAR</b> Stage of any props and put away		
	DECK SMs		Clear stage of dancers		
	DECK SMs		Clear wings		
	DECK SMs		Turn off edge markers		
	DECK SMs		Empty tissue bags		
	DECK SMs		Empty coolers		
	SR SM		Reset Online Sign In		
	SL SM		Check in with Marissa		
	SL SM		Maintain callbaord		
	SL SM		Change schedules in basement		
	SM's		Meet at loading dock to help with busses		